

## A parallel MIP solver for HiGHS!

M. Turner (joint work with F.  
Wesselmann)

1st Jun. 2026

HiGHS Workshop 2026



---

## Algorithm 1: High-Level HiGHS Framework (v1.14)

---

**Presolve**

**Process Root Node**

**while there exists an open node do**

- Select best open node
- Solve node LP relaxation
- Add a round of cuts
- Run heuristics
- Dive

**end**

---

**Goal:** Parallelise the while loop, i.e., parallel branch-and-cut.

**Limitation:** The solve is largely serial until branching starts (future WIP)

**Dream:** 2.5x performance improvement from parallelisation

## Algorithm 2: High-Level HiGHS Framework (v1.15)

### Function `ProcessNode()`:

- Solve node LP relaxation
- Add a round of cuts
- Run heuristics
- Dive

### Presolve

### Process Root Node

### while there exists an open node do

- if `workers < openNodes && !maxWorkers` then

- CreateWorkers()

- end

- Assign best open nodes to workers

- Run `ProcessNode()` in parallel

- Sync

### end

A worker can independently separate, run heuristics, and dive, while caching newly derived globally valid information.

## Contains copies of:

- ▶ LP + Search structure (large)
- ▶ Global Domain + Cut-pool + Conflict-pool + Pseudo-cost (medium)
- ▶ Sepa structure + Best primal solution (small)

## Large design decisions:

- ▶ Only copy data structures once. Afterwards exclusively repair local changes and sync global changes.
- ▶ Create more workers than threads.

## Pros:

- ▶ Easy to understand
- ▶ Only a single sync point
- ▶ Work-stealing paradigm with more workers than threads averages out non-uniform worker load

## Cons:

- ▶ No nodes being processed during sync
- ▶ All threads might still have to wait on one long dive
- ▶ Uses substantially more memory than serial solve

## Frustrating hurdles:

- ▶ Global references and pointers were accessed and updated from many places
- ▶ Debugging non-determinism is difficult
- ▶ Minor changes to the main solve loop affect many instances
- ▶ Syncing information is easy to get incorrect but still “valid”
- ▶ Some atomics were unavoidable

Solving MIP model with:

6594 rows  
 8232 cols (7432 binary, 0 integer, 800 implied int., 0 continuous, 0 domain fixed)  
 37863 nonzeros

Src: B => Branching; C => Central rounding; F => Feasibility pump; H => Heuristic;  
 I => Shifting; J => Feasibility jump; L => Sub-MIP; P => Empty MIP; R => Randomized rounding;  
 S => Solve LP; T => Evaluate node; U => Unbounded; X => User solution; Y => HiGHS solution;  
 Z => ZI Round; l => Trivial lower; p => Trivial point; u => Trivial upper; z => Trivial zero

Src	Nodes		B&B Tree		Objective Bounds			Dynamic Constraints			Work	
	Proc.	InQueue	Leaves	Expl.	BestBound	BestSol	Gap	Cuts	InLp	Confl.	LpIters	Time
J	0	0	0	0.00%	-inf	396140	Large	0	0	0	0	0.9s
R	0	0	0	0.00%	318	81373	99.61%	0	0	0	15254	5.3s
	0	0	0	0.00%	318	81373	99.61%	24	6	0	23697	10.5s
C	0	0	0	0.00%	318	45460	99.30%	38	10	0	25868	12.4s
	0	0	0	0.00%	318	45460	99.30%	115	27	0	32769	18.0s
	0	0	0	0.00%	318	45460	99.30%	183	48	0	39438	23.2s
	0	0	0	0.00%	318	45460	99.30%	266	59	0	46521	28.7s
L	0	0	0	0.00%	318	329	3.34%	402	68	0	50961	42.5s

Symmetry detection completed in 0.0s

Found 3 generator(s) and 11 full orbitope(s) acting on 3466 columns

	7	8	7	0.00%	318	329	3.34%	409	53	0	78040	48.8s
	31	32	31	0.00%	318	329	3.34%	436	60	0	151831	58.2s
T	3454	0	96	100.00%	318	318	0.00%	436	60	0	7179k	574.1s
	3454	0	96	100.00%	318	318	0.00%	540	60	353	7179k	574.2s

Solving report

Model neos-933966  
 Status Optimal  
 Primal bound 318  
 Dual bound 318

Technique	% Improve. Range	% Affected	Overhead
Degree 1 test	[0, 1]	< 5	×
Dual subst. + bound strength.	[2, 3]	< 50	✓
CG strength.	[0, 1]	< 50	×
Predictive bound analysis	[1, 2]	< 30	×
Singleton column stuffing	[1, 2]	< 10	×
Solution enumeration	[2, 3]	< 50	✓
Extract additional VBs	[1, 2]	< 20	×
MIR strength. for VBs	[0, 1]	< 10	×
Automatically apply implications	[1, 3]	< 50	×
Tuning + code improvements	[1, 4]	< 90	×
Big fixes	[-3, 0]	< 15	×
Parallel search	[?, ?]	< 85	✓

## Short-term:

- ▶ Bug fixes (please always makes issues if you encounter a problem)
- ▶ Single-machine scheduling separator
- ▶ Find infeasible assignments and strongly connected components via the clique table
- ▶ Solve disconnected instances separately

## Medium-term:

- ▶ Add Local-MIP type heuristic
- ▶ Add strongCG + flow cover cuts
- ▶ The year of presolve!

## Long-term:

- ▶ Add sequence dependent lifted binary + GUB cover cuts
- ▶ Introduce unified framework for indicator / SOS constraints
- ▶ Lazy constraints
- ▶ Unit commitment specific techniques